

Winter Summit 2024

Parent & Leader's Guide Scouting America

Friday, December 27 – Monday, December 30, 2024

Guiding Principles of Camp Pupukea

BSA Mission Statement

The mission of the Boy Scouts of America is to prepare young people to make ethical choices over their lifetimes by instilling in them the values of the Scout Oath and Law.

Camp Pupukea Mission statement

The mission of the Aloha Council Outdoor Program is to provide each Scout with a memorable and challenging outdoor experience. Camp Pupukea enriches the fundamentals of Scouting through unique opportunities for leadership and educational growth. All programs and activities will be guided by the principles of the Scout Oath and Law.

Scout Oath

On my honor I will do my best

To do my duty to God and my country

And to obey the Scout Law;

To help other people at all time;

To keep myself physically strong, mentally awake, and morally straight.

Scout Law

A Scout is ...

Trustworthy, Loyal, Helpful, Friendly Courteous, Kind, Obedient,
Cheerful, Thrifty, Brave, Clean, and Reverent.

Registration

Cost: \$150 per scout, \$50 per adult

- Space is limited to 170 scouts
- The minimum a unit can register is 2 scouts and 2 adults (2 scouts for buddy system and 2 adults for 2-deep leadership)
- The acceptable ratio of scouts to leaders is 10 scouts to every 2 leaders (or fraction thereof).
- Registration will be on a first come, first served basis and are not completed until all deposit fees are collected.
- Payment must be received in order to hold the spots for your unit. Names for the scouts and adults will need to be entered starting December 6, 2024 and will close on December 15, 2024.

Balance is due at this time.

Troops will be providing their own food/meals (troop cook)

Campsites will be assigned based on number of scouts/adults attending

All adults attending must be a registered leader with the troop

Late registration fees of \$175 per scout and \$75 per adult are effective, Monday, December 9, 2024.

Camp Schedule (as 12/06/24)

Time	Fri 12/27	Sat 12/28		Sun 12/29		Mon 12/30
7:00 AM	BREAKFAST					BREAKFAST,
8:00 AM						PACK UP
8:30 AM	Troop Check-in	Flag Ceremony				
8:45 - 10:15	starting at 8:30 am	Merit	Morning	Merit	Morning	
AM	(check-in times	Badge	Eagle	Badge	Eagle	
	assigned)	Class - 1st	Merit	Class - 1st	Merit	
		period	Badge Classes	period	Badge	
10:30 AM -		(electives) Merit	(3 hours)	(electives) Merit	Classes (3 hours)	Check-
12:00 PM		Badge	(5 flours)	Badge	Hours)	out/Departure
12.00 1 ///		Class - 2 nd		Class - 2 nd		out, pepul ture
		period		period		
		(electives)		(electives)		
12:00 PM -	LUNCH					
1:30 PM						
1:45 - 2:15 PM	SPL/Leader Meeting Handicraft					
1:45 - 3:15 PM	Camp Activities to be	Merit	Afternoon	Merit	Afternoon	
	announced	Badge	Eagle	Badge	Eagle	
		Class - 3 rd	Merit	Class - 3 rd	Merit	
		period (electives)	Badge Classes (3	period (electives)	Badge Classes (3	
3:30 -5:00 PM		Merit	hours)	Merit	hours)	
3.30 -3.00 FM		Badge	riours)	Badge	nours)	
		Class - 4 th		Class - 4 th		
		period		period		
		(electives)		(electives)		
5:00 - 5:15 PM	Flag Ceremony					
5:15 - 7:00 PM		Troop free time/DINNER				
7:00 - 8:30 PM	Evening Program	Evening Program/ Chess Tournament		Campfire		
10:00 PM		LIGHTS OUT				
10:00 P/M	LIGHTS OUT					

Merit Badge Program

All Merit Badges will be taught based on the requirements found in the most recent edition of the Merit Badge pamphlet. It is the responsibility of each Scout to choose and prepare for each Merit Badge that they wish to take in advance.

Prerequisites exist for many of the badges and are included below. To prevent partials, please make sure the Scouts come to camp with these prerequisites completed and appropriate proof of completion (i.e. examples of their work or a note from their Scoutmaster).

Camp Pupukea uses a web-based software application called Tentaroo to schedule Merit Badge and program activities. Troops will be able to go online and select the classes for their Scouts and receive immediate feedback on class enrollment.

Merit Badge Classes

Art

Chess

Citizenship in the Nation

Citizenship in the World

Communication

Crime Prevention

Entrepreneurship

Environmental Science

Fingerprinting

First Aid

Forestry

Game Design

Geocaching

Law

Music

Nuclear Science

Public Health

Public Speaking

Pulp & Paper

Soil & Water Conservation

Traffic Safety

Class	Pre-requisites		
Art	Requirements 6 & 7		
Chess			
Citizenship in the Nation	Requirements 5, 7 & 8		
Citizenship in the World	Requirement 7		
Communication	Requirement 5 - need to complete before camp and will need to be able to discuss with merit badge counselor Requirement 8 - if you have been an emcee in the past, must submit a		
	document from your scoutmaster stating that you have completed this requirement. Requirement 9		
Crime Prevention	Requirements 2, 4a, 4b		
Entrepreneurship	TBA		
Environmental Science	Requirements 1 & 2		
Fingerprinting	Requirements 1 & 2		
First Aid	Requirements 5a & 5b		
Forestry	Requirements 3d & 3b		
Game Design	Requirement 8b		
Geocaching	Requirement 7. With your parent or guardian's permission*, go to www.geocaching.com . Type in your city and state to locate public geocaches in your area. Share with your counselor the posted information about three of those geocaches. Optional prerequisite: If you already know the proper technique for finding a cache and hiding it again, pick one of the three and find the cache. Optional but recommended: Bring your		
	compass. If you have a cell phone with GPS capability (most smartphones are ok), download and install the Geocaching app and the Caltopo app, create logins, and bring them to the class. This will allow you to practice using these navigation apps for geocaching.		

Law	Requirements 4 & 6		
Music	Requirements 3a, 3b OR 3c.		
Nuclear Science	Requirements 7 & 8		
Public Health	Requirements 7b & 8		
Public Speaking	Requirement 4 - ready to present at		
	camp		
Pulp & Paper	Requirements 6, 7e & 8		
Soil & Water Conservation	TBA		
Traffic Safety			

Period 1	Elective Merit Badges Art Nuclear Science Public Speaking Public Health Forestry Pulp & Paper Fingerprinting Crime Prevention Eagle Merit Badges (Period 1 & 2) Citizenship in the Nation Citizenship in the World Communication First Aid
period 2	Elective Merit Badges Music Nuclear Science Chess Geocaching Entrepreneurship Game Design Fingerprinting Crime Prevention
Period 3	Elective Merit Badges Art Soil & Water Conservation Law Public Health Forestry Pulp & Paper Traffic Safety Eagle Merit Badges (period 3 & 4) Citizenship in the Nation Citizenship in the World Communication First Aid Environmental Science
Period 4	Class (Electives) Music Soil & Water Conservation Chess Geocaching Entrepreneurship Game Design Traffic Safety

Merit Badge Application (Blue Cards) Procedures

- Prior to the scout signing up for any class the scout should meet with the scoutmaster. In this meeting the scoutmaster should ensure that the scout understands the requirements for the merit badges they want to take. The scoutmaster should also check to make sure the scout can complete the requirements (i.e. taking swimming merit badge but can't swim). We want all scouts to succeed and part of that is making sure they can do what is required of them.
- All merit badges must be approved by the Scoutmaster (or designee).
- Camp Pupukea uses a web-based software application called Tentaroo to record and report Merit Badge completed requirements.
- Troop leaders may keep record of the scouts completed pre- requisites and submit to the program director.
- At the conclusion of camp, Merit Badge Applications (blue cards) will be uploaded to unit's Tentaroo account.

If your scout(s) receive partial credit for a merit badge, is the responsibility of the scout and/or troop to find a counselor to complete the merit badge.

Required Forms and Documentation

Please provide the following information to the families/parents of your scouts and all adults planning to attend

- Chartered Organization Activity Approval Your Chartered Organization Institutional Head or Chartered Organization Representative (COR) must submit documentation of their knowledge and approval that your unit will be attending Winter Summit 2024. They will need to submit the following approval form: https://forms.scoutinghawaii.org/view.php?id=7990878
- BSA Annual Health and Medical Record Form Parts A, B & C. This is mandatory and must be brought with each camper. By national policy, we CANNOT except these forms electronically.
- Based on the recommendations of the CDC (Centers for Disease Control and Prevention), it is the national policy of the BSA that all participants attending events, activities, programs, or camps requiring an Annual Health and Medical Record (AHMR) must be up to date on all the immunizations listed as required below:
- REQUIRED for everyone: Tetanus, Diphtheria, Pertussis (DTaP or Tdap) Measles, Mumps, Rubella (MMR) (if born in 1957 or later) Varicella (VAR) (chicken pox) (if born in 1980 or later) Polio (IPV)
- Scouter Code of Conduct. Each adult who will be at camp must submitted a signed Scouter Code of Conduct. The form is available on the Winter Summit webpage at: https://www.scoutinghawaii.org/content/124183/2024-Winter-Summit-at-Pupukea--Winter-Summit
- If you arrive at camp without these forms, you will be sent home. Please
 double and triple check that you have your forms before leaving for camp.
 You will not receive a refund at this point due to pre-planning and
 purchases based on the registrations.

Check-in Process

Each unit will be assigned a check-in time. If the scout is being dropped off, they must stay in the car until the adult troop leader has arrived. Family members are NOT permitted to enter camp property unless they are attending the event. If they enter camp property, they will be escorted back to their vehicle.

Each participant will be given a wristband once they have cleared check-in.

Each unit will be permitted to drive two (2) vehicles down to their campsite; one (1) vehicle at a time. The next vehicle may not drive down until the first vehicle returns to the parking lot.

A staff member will meet the troop leader at the designated time at the parking lot camper gate entrance. The troop leader will then gather the scouts and be escorted into camp by the staff member.

Rosters and Visitors: Anyone who enters camp property must be on the unit roster with what days/times they will be checking-in (if outside of Friday check-in) with a copy of their Annual Health and Medical Records Forms.

NO visitors will be permitted on property if not on roster and no paperwork.

Check-out Process

Each unit will be assigned a check-out time. If the scout is being picked up, the person picking them up, must park in the parking lot and wait in the vehicle until the scout is cleared for check-out. Family members are NOT permitted to enter camp property. If they enter camp property, they will be escorted back to their vehicle.

Packing List

Required:

- Personal bottle of sanitizer
- Water bottle
- Field Uniform
- Activity Uniform
- Covered Shoes
- socks
- Flashlight or head lamp
- Personal tent (suggested size 4-man tent) unless in Wall Tents

Other items to bring (suggested and not limited to):

- Troop Flag (scoutmaster)
- Sleeping bag with liner or sheet inside
- Cot or sleeping pad
- Pillow
- Rain jacket or poncho
- Rain boots
- Hat
- Underwear
- Long pants
- Long sleeve shirt
- Pair of sandals/slippers (for shower only)
- Towel
- Toiletries (soap, toothbrush & toothpaste, deodorant, shampoo, etc)
- Sunscreen
- Bug spray
- Mosquito net
- Scout handbook
- snacks

